

**GAME CREEK VIDEO
JOB DESCRIPTION**

TITLE: Broadcast Network Technician

DEPARTMENT: Engineering

JOB LOCATION: Hudson / Remote

INCUMBENT'S NAME: Varies

REPORTS TO: Broadcast Network Systems Manager

POSITION OVERVIEW:

The Broadcast Network Technician at Game Creek Video serves as the lead technician for GCV Anywhere product (control television production from anywhere) as assigned. The Broadcast Network Technician responsibilities include supporting assigned GCV Anywhere events, and third party facilities to ensure a quality broadcast. The Broadcast Network Technician will work directly with clients to deliver world class productions by supporting both field deployed and fixed GCV Anywhere installations. This role is challenging, technically critical, and constantly evolving.

5 KEY RESULTS THAT DEFINE SUCCESS IN THIS JOB:

- Successfully-Executed Events
- GCV Anywhere Event Communication
- Inventory Management
- Innovative Product
- Accurate & Timely Paperwork

JOB RESPONSIBILITIES:

- Participate in all aspects of GCV Anywhere broadcast engineering operations at remote events, including general maintenance, troubleshooting, and repair of GCV Anywhere equipment both in the shop and in the field
- Provide frontline phone, email, and text support for assigned GCV Anywhere events
- Clearly communicate critical information to client and Game Creek Video office, including but not limited to: equipment, crew, and GCV Anywhere kit issues
- Remote configuration, troubleshooting, and monitoring of GCV Anywhere kits
- Track and report on GCV Anywhere equipment in Mantis, participate in system repair, and scan equipment in order to keep database up to date
- Offer innovative, creative ideas that add value to the GCV Anywhere technical offering and assigned projects
- Complete Post Show Report at the conclusion of each GCV Anywhere event

JOB REQUIREMENTS:

- Intermediate computer/IT skills, including experience with networking, subnets, and IP configuration
- Intermediate knowledge of audio, visual, and graphic systems used in television production systems
- Conscientious risk management; continuously evaluate risks around technical decision making
- Work in a team-focused environment with fellow employees, office staff, clients, and crews to execute tasks, troubleshoot and solve problems, and deliver a world class customer experience
- Demonstrated commitment to customer service and excellent communications skills are essential
- Excellent influencing and conflict resolution skills
- Work quickly and accurately in a fast-paced environment with strong organizational skills
- Perform with a high level of professionalism at all times, including high-pressure situations
- Must have a high level of self-motivation and technical aptitude

MINIMUM QUALIFICATIONS:

- 1-2+ years of experience in remote broadcast engineering or a similar industry
- Advanced technical degree preferred
- Demonstrates intermediate knowledge of various IT and broadcast equipment
- Willing and able to travel as required; must have valid U.S. passport
- Participate in client-requested background checks when assigned to shows that require it
- COVID-19 vaccination unless reasonable accommodation is approved

PHYSICAL JOB REQUIREMENTS:

- Must be able to work shifts that typically last 12 - 15 hours but could extend up to 20 hours
- Must be able to walk or stand up to 8 hours at a time
- Ability to bend, squat, kneel on both knees, and climb stairs frequently
- Ability to lift up to 50-75 lbs. frequently
- Ability to carry 50 lbs. a distance of 50 feet occasionally
- Ability to pinch (10 lbs.) and grip (50 lbs.) related broadcast equipment
- Must be able to maintain a position within a space 3.5 - 4 feet tall up to 1 minute occasionally
- Ability to horizontally transfer 40 lbs. on a push-pull cart up to 50 feet
- Ability to vertically transfer 50 lbs. on a push-pull system with upper extremities only from 4.5 – 6 feet
- Ability to ascend and descend a ladder

Game Creek Video is an Equal Employment Opportunity Employer